

**Play the Role of
Lurlinemas**
Be with thee

Lurlinemas Explained

By PreEna Glass

The purpose of Lurlinemas each year is to reflect and give thanks to all that you have been blessed with in the previous year with The Fasting. Just as Lurline so selflessly gave of herself to create Oz, we all choose a vice to renounce. For one week before Lurlinemas, we forsake this chosen transgression as an offering to the Great Fairy Lurline. The Time Keeper's Guild has announced that the Fasting will begin on the sundown of Week before Lurlinemas Eve.

Once the sun has set on Lurlinemas Eve, the real fun begins! Communities gather together to tell stories, share food, and partake in the vices that they had been withholding. A newer tradition, brought over by Storm Riders, is to hang socks or stockings up. Anyone who wishes to give out treats to fellow countrymen can put them in the stockings before bed.

Before going to sleep, we place out a shoe or boot with an offering to the Krampus. The offering might vary from town to town or family to family, but many people include things such as candy, fruit, shiny stones, or a message. Sometimes the Krampus may come, other times he will not. If the Krampus chooses to take your offering, it is considered a blessing. If he leaves a token in exchange for the offering, it is considered an even greater blessing.

It is also the Krampus's duty to take away naughty children and put them in his sack. He takes these children to his castle to serve out the rest of their childhoods as his servants.

Lurlinemas Day is spent exchanging gifts, playing games, and eating treats. All those who would like to use join us in other merriment are more than welcome.

HORIZON'S STRONGHOLD INVITED TO EMERALD CITY

"The Bureaucrat's Guild invites all residents of Horizon's Stronghold to their offices in the Emerald City. As the new County Seat for Lairabee County, you will be representing your county's interests in the ongoing negotiations between our illustrious rulers Azkadelia, Ozma, and The Scarecrow. Our rulers are renegotiating the balance of Ruling Guild ownership. Your county will be given a chance to provide their input regarding which Ruling Guilds should fall under the purview of each of the three Trifecta Members. More details will be provided at the beginning of your scheduled meeting. Please arrive at the Emerald City Bureaucrat Offices at 4pm on February 25th.

-Brunhilde Blinderfoot, Munchkinland Bureaucrat

Addendum.

It has come to our attention that your county's scheduled meeting with us has been scheduled for Lurlinemas Day. We are unable to reschedule due to the time constraints associated with these negotiations. Please conduct your Lurlinemas celebration in the Bureaucrat's Grand Hall and we will include our meeting in your scheduled celebration."

Civil Authority

No articles, advertising, or opinions shall be presented promoting a violent, subversive agenda or actively encouraging and contributing to civil unrest.



Red Poppy Lounge

Still the same great people and prices as before,
But now we are focused on providing you a more
Relaxing atmosphere with good drinks,
Good snacks, and good fun.

Come and see us!

HORIZON'S STRONGHOLD EVENTS COMMITTEE NEEDS YOU

THE

Coffee, Cookies, and Showers At

EMPORIUM

Guild Affiliations and Historical Changes **Provided by The Bureaucrats Guild**

Labor Guilds

Tinkers Guild - Scarecrow, originally sponsored by the Tin Man

Grubbers Guild - Scarecrow

Masons Guild - Scarecrow, originally sponsored by the Tin Man

Mephetics Guild - Azkadellia

Rippers Guild - Azkadellia

War Guilds

Civil Authority - Azkadellia, originally sponsored by Omby Amby, granted to Azkadellia during the creation of the Trifecta

Ozma's Army - Ozma

Scarecrow's Army - Scarecrow

Emerald Guild

Bit-Lenders - Ozma, originally sponsored by Tattypoo the Good Witch of the North

Mercantile Guild - Ozma, originally sponsored by Dorothy

Drudgers Guild - Scarecrow, originally sponsored by the Cowardly Lion

Bureaucrats Guild - Azkadellia, originally sponsored by Ozma, granted to Azkadellia during the creation of the Trifecta

Hospitality Guild - Ozma

Counties of Oz

Counties of Oz hold no affiliation to any of the Trifecta members. Each County acts as an independent part of the Ozian nation, able to govern their county as they see fit so long as their laws do not contradict the laws of the higher levels of government.

Important Information for Negotiations

There are thirteen ruling guild shared between our three rulers. Six of these guilds will remain under their current Trifecta Members and representatives from these guilds will be representing their ruler at all negotiations. These guilds are: Grubbers, Civil Authority, Ozma's Army, Scarecrow's Army, Mercantile, and Bureaucrats. The guilds which are up for negotiation are the remaining seven: Tinkers, Masons, Mephetics, Rippers, Bit-Lenders, Drudgers, and Hospitality.